

## MATLAB Basics II

### 1. Figures and plotting

**figure** - create a figure window

**hold on** - hold figure so that new plot elements will add to (not replace) existing elements

**plot** - draw lines

**scatter** - draw a scatter plot

**bar** - draw bar chart

**hist** - draw histogram

**image, imagesc** - draw a 2D matrix as an image

**axis** - obtain or change axis bounds

**xlabel, ylabel** - add a label to the x- or y-axis

**title** - add a title

**legend** - add a legend

**colormap** - obtain or change the colormap

**colorbar** - add a colorbar

**get** - get properties of a plot element

**set** - set properties of a plot element

**gcf** - get handle of current figure

**gca** - get handle of current axis

**print** - print figure to an image file (e.g. PNG, EPS)

**close** - close figure window

**subplot** - split a figure into multiple smaller plots

### 2. Flow control

**if ... else ... end** - if something is true, do this; otherwise, do that

**while ... end** - while some condition is true, repeat statements

**for ... end** - for each iteration, repeat statements

**switch ... case ... end** - execute different statements depending on value of a variable

**break** - exit a for- or while-loop prematurely

**continue** - jump to the next iteration in a for- or while-loop

### 3. Boolean operators

**&&** - if something is true AND something is true

**||** - if something is true OR something is true

**~** - NOT

**all** - return true if all elements are true

**any** - return true if any element is true

### 4. Path issues

- The **path** is a collection of directories within which MATLAB searches for .m files. In order for MATLAB to recognize the existence of a function (or script), that function (or script) must exist on the path.

- The current working directory is automatically included in the path.

- If there are multiple .m files that share the same name, one of the files takes precedence. To determine which file has precedence, use the `which` command.

## 5. Path-related commands

**path** - get the current path

**addpath** - add to the path

**genpath** - create a path string from a directory, including all sub-directories

## 6. Writing functions

- Writing good functions is extremely important; if done well, programming complex software can become easy.
- A good function is general (i.e. it can be re-used for different situations) and well-documented (i.e. the inputs and outputs of the function are clearly described).
- To add comments, use the `%` symbol. Text following the `%` symbol is ignored by MATLAB.
- Simple example of a function:

```
function f = computevectorlength(v)

% function f = computevectorlength(v)
%
% <v> is a vector
%
% Return the length of vector <v> by computing
% the square-root of the sum of the squares
% of the elements of <v>.
%
% Example:
% computevectorlength([1 1])

f = sqrt(sum(v(:).^2));
```

- Functions can have multiple inputs and multiple outputs. Example of the syntax:

```
[a,b] = computesomething(x,y)
```

where `x` and `y` are two distinct inputs and `a` and `b` are two distinct outputs.

## 7. Function handles, anonymous functions

- The `@` symbol allows one to create a **function handle**, which is a reference to a function. Function handles are useful for passing functions to functions.
- The `@` symbol also allows one to create an **anonymous function**. An anonymous function is a function that is defined on-the-fly and does not have an .m file associated with it. Anonymous functions can make certain programming tasks easier (since one does not have to create and save .m files).

## 8. Debugging

- If MATLAB crashes, the last command you issued in the command window does not take effect (e.g. if the command was an assignment, the assignment does not occur).
- To help figure out why the crash happened (if it isn't already obvious from the error message), you can use MATLAB's built-in debugger.

- The debugger essentially allows you to step through your code one line at a time. After each step, you can check the workspace, check the contents of variables, and/or issue MATLAB commands, which can all be useful for figuring out what's going on.
- The GUI includes various buttons and widgets that can be helpful when debugging.

#### 9. Debugging-related commands

**dbstop** - tell MATLAB when (i.e. in what function) to enter debugging mode

**dbstep** - in debugging mode, this tells MATLAB to execute the next line of code

**dbstep in** - like dbstep except that we step into function calls (so that we can debug them)

**dbcont** - in debugging mode, this tells MATLAB to execute all remaining lines of code

**dbquit** - in debugging mode, this tells MATLAB to get out of debugging mode

**dbclear** - clear debugging breakpoints set by dbstop